

With over 10+ years of visual effects wisdom, a passion for creativity, and an enthusiasm for film, TV, and gaming, I specialize in compositing with a heavy background in cinematic lighting. My experience in other departments of production has helped me easily adapt to any pipeline, workflow, or proprietary software operating at a studio.

## EXPERIENCE

**BLUR STUDIOS**, Los Angeles, CA - Lighting TD / Compositor / Scene Assembler 6/2014 - 9/2014  
Lighter, Compositor, and Set Dresser for **Halo 2 Anniversary** cinematics.

**SONY IMAGEWORKS**, Los Angeles, CA - Senior Lighting TD / Stereo Compositor 2/2012 - 7/2013  
Lighting TD and Stereo Compositor for **Cloudy with a Chance of Meatballs 2**, **The Smurfs 2**, and **Hotel Transylvania**.

**LOGAN MEDIA**, Los Angeles, CA - Compositor / Compositing Supervisor 11/2011 - 2/2014  
Frequent Lighting TD and Compositor, and Compositing Supervisor for ads including Nike, Exxon, Skylander Giants, and the Aria Hotel.

**ATOMIC FICTION**, Emeryville, CA - Look-Dev / Lighting TD / Compositor 8/2011  
Look-Dev artist, as well as Match Mover, Lighting TD, and Compositor for Nike spot involving CG shoe replacement.

**SPY POST**, San Francisco, CA - Compositor 12/2010 and 4/2011 - 7/2011  
Stereoscopic Compositor for **Tornado Alley IMAX**. Using Nuke to convert 2D images into 4K stereo movies.  
Compositing freelance on **The Rite**. Green screen extractions and tracking live action plates.

**INDUSTRIAL LIGHT & MAGIC**, San Francisco, CA - Stereo Compositor 01/2011 - 04/2011  
3D Stereo Nuke Compositor on **Pirates: On Stranger Tide's**. 3D creature integration into live action stereo plates.  
2D Nuke Compositor on **Super 8**. Work involved matte painting set extension, plate reconstruction, and 3D integration.

**IMAGEOVERS DIGITAL**, Novato, CA - Lighting TD / Stereo Compositor 03/2008 - 12/2010  
Lighting TD and 3D Stereo Nuke Compositor for **Disney's A Christmas Carol** and **Mars Needs Moms**.

**ASSEMBLE**, Berkeley, CA - Lighting TD / Compositor 03/2007 - 04/2008  
Houdini Lighting TD and Nuke Compositor for several commercials, video games, and music videos.

**VITAMIN PICTURES**, Chicago, IL - Freelance Generalist / FX Artist 07/2006 - 9/2006

**CHARLEX**, New York, NY - Lighting TD / Compositor 05/2005 - 04/2006

**FATHOM STUDIOS**, Atlanta, GA - Lighting TD / FX Artist 05/2003 - 05/2005

## SKILLSET

Full understanding of stereo space and camera convergence. Proficient in any in-house proprietary software, Renderman and RIB editing, Maya/Mental Ray/VRay, 3DSMAX, Houdini, Nuke (3d), and Photoshop. Linux, Mac and PC platform friendly. Strong understanding of CG pipelines. Experienced in modeling, texturing, set dressing, and Renderman shader development. Easily adapts to change through learning quickly and problem solving. Able to work independently, juggle multiple tasks while also meeting tight deadlines without compromising quality, and always exceeding expectations. Capable of taking on leadership roles and team building.

## EDUCATION

**ART INSTITUTE OF FORT LAUDERDALE, FLORIDA** 1999 - 2003  
Bachelors of Science Degree in Media Arts and Animation.

## ACCOMPLISHMENTS

**TIDEPPOOL ARTS LLC**, Long Beach, CA - Founder/Commercial Director Founded 2012  
Video production business I established offering filming and editing services to clients.

**DISTRAXION**, Cannes Film Festival Short Film Entry - Lighting TD / Compositor 12/2006 - 04/2007  
Developed pipeline, lit, and composited short film **Distraxion** for Director Mike Stern.